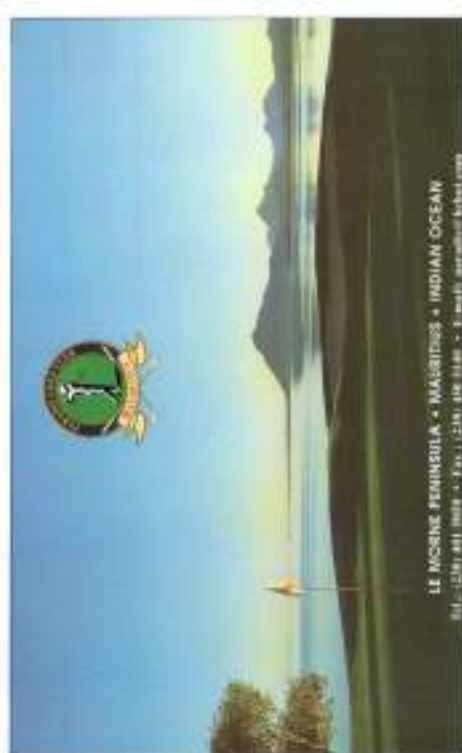




LE MORNE PENINSULA • MAURITIUS • INDIAN OCEAN
841 - 1234 7 841 9888 • 841 - 1234 104 1100 • 841 104 1100 per minute local rates

COMPTON		TEAM		DATE		MARKER'S NAME	
PARTY'S NAME (A)		PARTY'S NAME (B)		PARTY'S NAME (C)		PARTY'S NAME (D)	
NAME	CLUB	AGE	SCORE	SCORE	SCORE	SCORE	SCORE
1	200	200	210	210	210	210	210
2	200	200	210	210	210	210	210
3	200	200	210	210	210	210	210
4	200	200	210	210	210	210	210
5	200	200	210	210	210	210	210
6	200	200	210	210	210	210	210
7	200	200	210	210	210	210	210
8	200	200	210	210	210	210	210
9	200	200	210	210	210	210	210
TOTAL	2000	2000	2100	2100	2100	2100	2100
		GROSS		HANDICAP		TOTAL NET	

NAME	CLUB	AGE	SCORE	SCORE	SCORE	SCORE	SCORE
10	200	200	210	210	210	210	210
11	200	200	210	210	210	210	210
12	200	200	210	210	210	210	210
13	200	200	210	210	210	210	210
14	200	200	210	210	210	210	210
15	200	200	210	210	210	210	210
16	200	200	210	210	210	210	210
17	200	200	210	210	210	210	210
18	200	200	210	210	210	210	210
Back 9	2000	2000	2100	2100	2100	2100	2100
Front 9	2000	2000	2100	2100	2100	2100	2100
TOTAL	2000	2000	2100	2100	2100	2100	2100
		GROSS		HANDICAP		TOTAL NET	

LOCAL RULES

- THROW & RETURN**
When a ball comes to rest in a hazard, it must be played as it lies, unless it is in a position where it is not playable. In this case, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard.
- MARKERS**
When a ball is lifted, the player must place a marker on the spot where the ball was lifted. The marker must be placed on the spot where the ball was lifted, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard.
- RESCUE FROM A HOLE**
If a player's ball is in a hole, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard.
- FIXED SPRAWLER HEDGES**
If a player's ball is in a fixed sprawner hedge, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard.
- SIGNALS IN BUNKERS**
If a player's ball is in a bunker, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard.
- WINDS AND FLOODS**
If a player's ball is in a wind or flood, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard.
- OBSTACLES**
If a player's ball is in an obstacle, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard.
- WASTE BANNERS**
If a player's ball is in a waste banner, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard.

ETIQUETTE

- Players are to play without delay.
If a player's ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard.
- Players are to play without delay.
If a player's ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard.
- Players are to play without delay.
If a player's ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard.
- Players are to play without delay.
If a player's ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard, or if the ball is in a position where it is not playable, the player may lift the ball and drop it in the hazard.

COURSE REGULATION

Players must wear a collared shirt or a polo shirt and shorts or trousers.